Game of War (Cards)

Objects needed

Deck of Cards

PlayerAcards

PlayerBcards

Steps:

1. Initialize gameCounter
2. Create the deck
3. Fill the deck with cards
4. Shuffle the deck
5. Deal each Player half the cards.

While (len(playerAcards) > 0) AND (len(playerBCards)> 0)

gameCounter += 1

A,B = playHand(A,B)

Print(“Number of games played: “, gameCounter)